

GIOVANNI BERTINI

ANIMATOR

Hi, my name is Giovanni and I'm both a 2D and 3D animator. After starting my career in a mobile games start-up, I moved to Belfast to work on TV series for important networks such as Nickelodeon, CBBC and Amazon. Recently, I came back to my home town to work on feature film based on traditional hand-drawn animation.

DETAILS

12th April 1987, Florence, IT

ADDRESS

39/1 Piazza San Marco, Prato, IT

MOBILE

+39 3396135748

EMAIL

giovanni.bertini87@gmail.com

WEBSITE

www.giovanibertini.net

EXPERIENCE

10/2020-03/2021

ANIMATOR

Project: A GREYHOUND OF A GIRL

Distributor:

Studio: Aliante S.R.L., Prato

Software: Toon Boom

02/2019-07/2020

ANIMATOR

Project: JESSY & NESSY

Distributor: Amazon

Studio: Jam Media UK, Belfast

Software: Maya

12/2018-01/2019

BACKGROUND ARTIST

Project: AHA! ISLAND

Distributor: WGBH

Studio: Jam Media UK, Belfast

Software: Photoshop

06/2017-10/2018

ANIMATOR

Project: BECCA'S BUNCH

Distributor: Nickelodeon

Studio: Jam Media UK, Belfast

Software: Maya

01/2016-05/2017

KEY POSER &
ANIMATOR

Project: LITTLE ROY

Distributor: CBBC

Studio: Jam Media UK, Belfast

Software: Flash

09/2013-01/2015

DIGITAL ARTIST

Projects: KROMS, ALIEN GARDEN, SONG OF PAN

Studio: Balzo S.R.L. , Nana Bianca incubator, Florence

Software: Flash, Photoshop

EDUCATION

10/2007-04/2010

International School of Comics
Florence

Professional Course of Traditional Animation

Focus: Animation, Story Boards, Lay Outs, Clean Up, Colorizing

10/2010-05/2013

University of Politics
Florence

Master's Degree in Strategic Communication

Focus: Sociology and Communication